




### Algorithmics and complexity MCQ 2 – TD 7 – monday 14/01/2019



CentraleSupélec

First and Last Name :

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Student Identifier:

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**Duration: 10 minutes.**

No document is allowed. Using a calculator or a phone is forbidden.

Questions with the symbol ♣ accept one or many correct answers you must all tick. Other questions only accept one correct answer.

Warning: tick the boxes properly, without scratch, and do not use correctors. Check in dark color like here:

**Question 1 ♣** Among the following arrays, select those that are valid binary min-heaps:

- A = [ 2, 4, 15, 6, 11, 60 ]
- A = [ 2, 11, 15, 6, 4, 60 ]
- A = [ 2, 4, 6, 11, 60, 15 ]
- A = [ 15, 60, 4, 6, 2, 11 ]

**Question 2 ♣** To implement a graph  $G = (V, E)$  and make a traversal in  $\mathcal{O}(|E|)$ , we need:

- A priority queue whose keys are the degrees of the nodes
- An adjacency matrix
- An adjacency list
- None of these

**Question 3 ♣** In the shortest-path problem, at the end of the execution of the Bellman-Ford algorithm, we get the following matrix  $M$  of distances :

	$s_0$	$s_1$	$s_2$	$s_3$	$s_4$	$s_5$
0	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$	0
1	-3	$\infty$	3	4	2	0
2	-3	0	3	3	0	0
3	-4	-2	3	3	0	0
4	-6	-2	3	2	0	0
5	-6	-2	3	0	0	0
6	-6	-2	3	0	0	0

According to these values, you deduce that:

- there is no shortest path
- we found all shortest paths to reach  $s_5$
- there is a negative cycle
- we found all shortest paths to reach  $s_0$
- there is no negative cycle
- we can deduce nothing



**Question 4 ♣** The halting problem which aims to determine if a program terminates, is:

- solved only if  $P=NP$ .
- a problem of class P
- a problem of class NP
- an undecidable decision problem

**Question 5 ♣** A collision within a hash-table :

- makes the hash-table broken
- can be managed using linked lists
- occurs only if the array is smaller than the number of elements to store
- does not depend on the hash function

**Question 6 ♣** Which of the following problems can be solved using the dynamic programming principle ?

- The problem of computing a 'road' itinerary
- The problem of identifying connected subgraphs
- The network routing problem
- The money placement problem
- None of these

**Question 7** To answer the question: "is there a Hamiltonian circuit in the graph?", an exhaustive algorithm needs in the worst case:

- $\mathcal{O}(2^n)$  iterations
- $\mathcal{O}(n)$  iterations
- $\mathcal{O}(\log(n))$  iterations
- $\mathcal{O}(n^2)$  iterations
- $\mathcal{O}(n!)$  iterations

**Question 8 ♣** Which of the following problems are of class NP?

- Independent Set problem
- Say if a program terminates.
- 2-coloring graph problem
- Hamiltonian circuit problem

**Question 9 ♣** A « Branch and Bound » algorithm. . .

- . . . may not find a solution when there is one.
- . . . guarantees the optimal solution.
- . . . avoids exploring worse solutions.
- . . . always finds a solution when there is one
- . . . has a polynomial complexity

**Question 10** In a min-heap, with the smallest element at the root, the greatest element can be found in:

- $\mathcal{O}(\log n)$
- $\mathcal{O}(n \log n)$
- $\mathcal{O}(1)$
- $\mathcal{O}(n)$