



Algorithmics and Complexity

Lecture 4/7 : Flow graphs

CentraleSupélec – Gif

ST2 – Gif



Plan

- 1 Real-world problem
- 2 Problem modeling
- 3 Ford-Fulkerson
- 4 Flow graphs as a model for other problems
- 5 Conclusion



The telecommunication operator problem

Context

An operator of a telecommunication network manages its own infrastructure and knows the throughput capacity of each link. He receives remuneration from other operators transiting by its network between the source router s and the target router t , $s \neq t$



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Nature of the problem ?

It is an **optimization** problem



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- Goods have to be delivered through a network of roads each of which having a maximum capacity of goods that can flow through it. The problem is to find if there is a circulation that satisfies the demand ?
- The enemy transports the steel produced in a location s to a tank manufacture in t with a railway network. What is the **minimum** number of railway links to destroy in order to stop the tanks production ?
- etc.

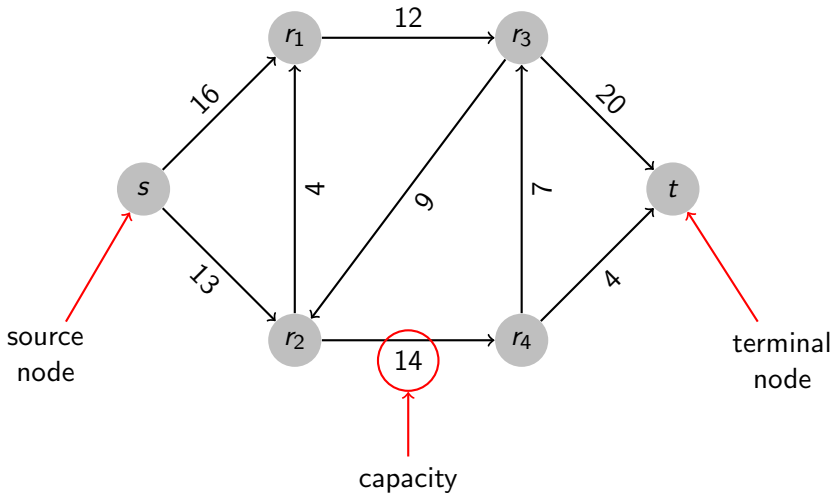


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- 2 **Problem modeling**
 - Example
 - Problem
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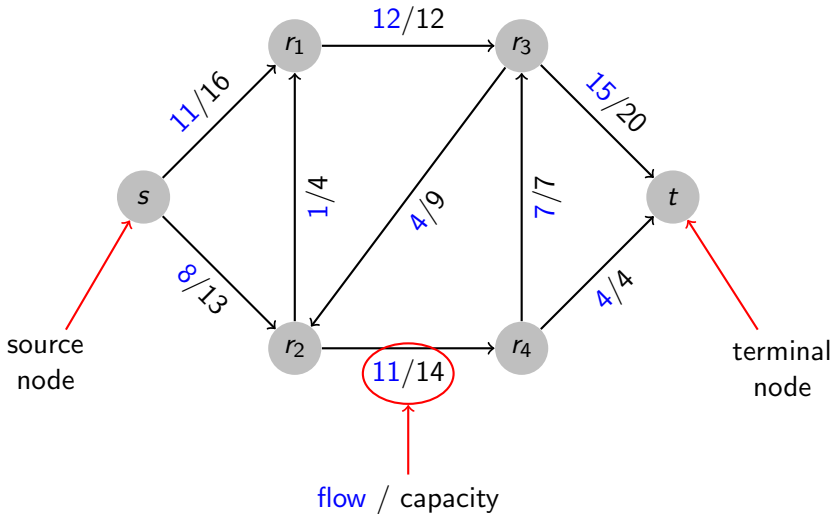


Flow graph example : capacities



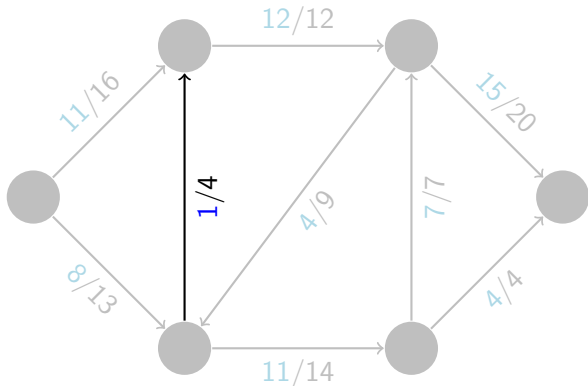


Flow graph example : flows





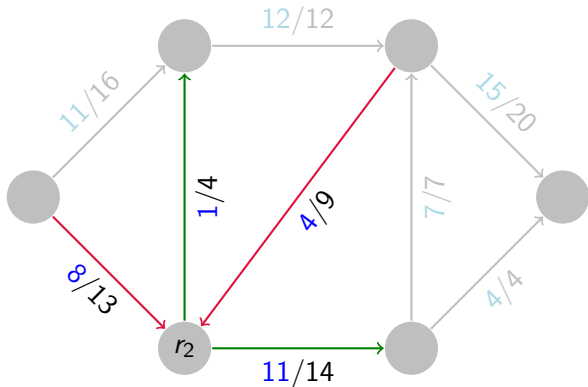
Flow graph example : flow–capacity rule



Capacity : $\forall u, v \in V \times V \quad 0 \leq f(u, v) \leq c(u, v)$



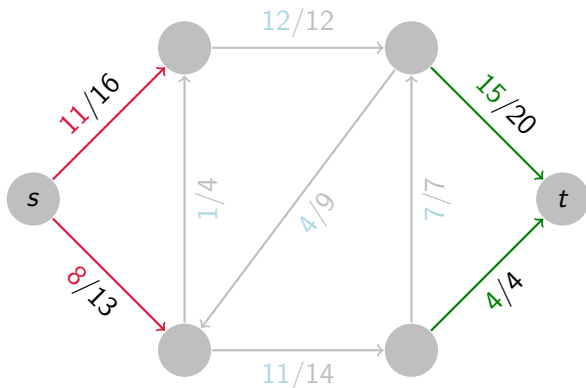
Flow graph example : flow conservation



Conservation law : $\forall u \in V \setminus \{s, t\} \quad \sum_{v \in V} f(u, v) = \sum_{v \in V} f(v, u)$



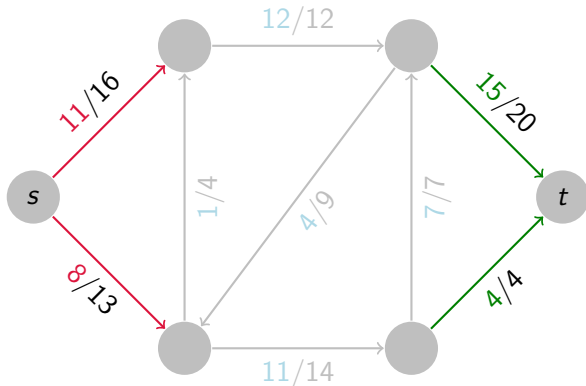
Flow graph example : current flow



$$\text{Current flow : } |f| = \sum_{u \in V} f(s, u) = \sum_{u \in V} f(u, t)$$



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What is the maximum flow ?



Problem definition

Flow graph

- A **directed** graph $G = (V, E)$
- 2 vertices $s \in V$: **source** and $t \in V$: **terminal**
- A **capacity** function $c : E \rightarrow \mathbb{R}^+$



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- **flow conservation constraint** :

$$\forall u \in V \setminus \{s, t\} \quad \sum_{v \in V} f(u, v) = \sum_{v \in V} f(v, u)$$

We set that $f(u, v) = 0$ when $(u, v) \notin E$



Problem definition II

Flow value

We call **flow value** of f and we denote

$$|f| = \sum_{v \in V} f(s, v) = \sum_{v \in V} f(v, t)$$

the quantity that flows out of the source. It is also the quantity that flows in the terminal.



Problem definition II

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the quantity that flows out of the source. It is also the quantity that flows in the terminal.

The **maximum flow** problem is about finding the maximum possible value $|f|$ for an f flow.



Simplifying hypothesis

For the sake of simplicity, we request the following :

- 1 each vertex is on a path between s and t

$$\forall v \in V \quad s \rightsquigarrow v \rightsquigarrow t$$



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- 5 to simplify : no edge pointing to s or out of t

$$\forall u \in V \quad (u, s) \notin E \quad \text{et} \quad (t, u) \notin E$$



Plan

- 1 Real-world problem
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- 3 Ford-Fulkerson**
 - Idea
 - Residual graph
 - Example
 - Augmentating the flow
 - Flow and cut
 - Max-Flow-Min-Cut
 - Implementation
- 4 Flow graphs as a model for other problems



Ford-Fulkerson method (1962)

General idea

Iterative algorithm

- Increase the flow step by step, until the flow is saturating the graph



Ford-Fulkerson method (1962)

General idea

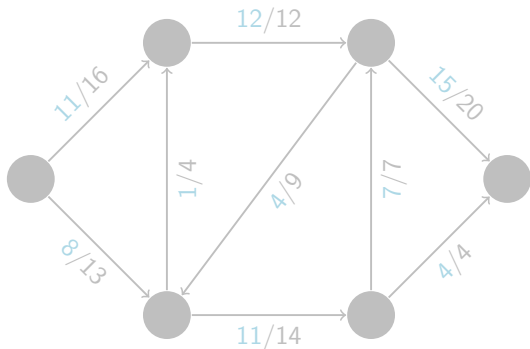
Iterative algorithm

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Relies on **residual capacities** and **augmenting paths**



Residual capacity

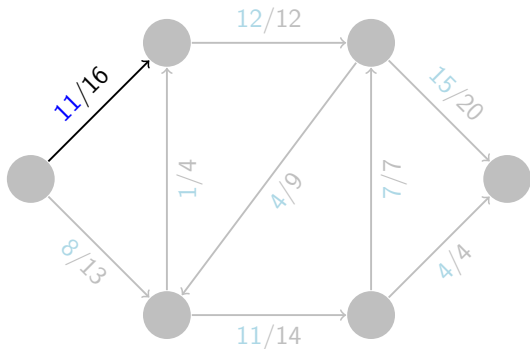


Residual capacity

- What we can still **push** along an edge



Residual capacity

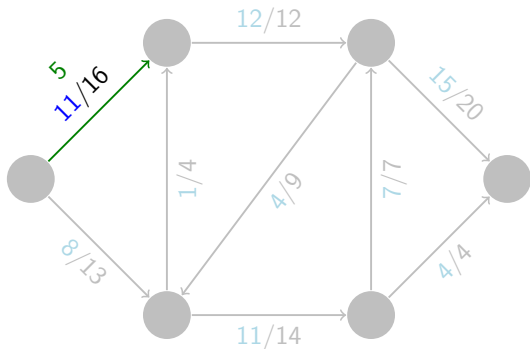


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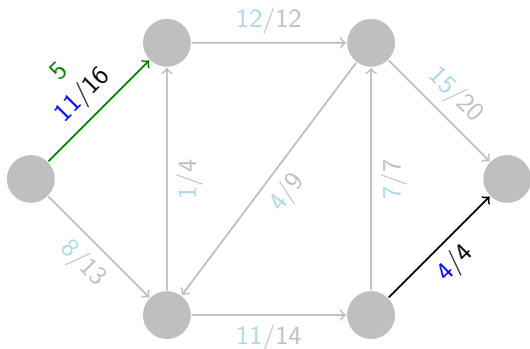


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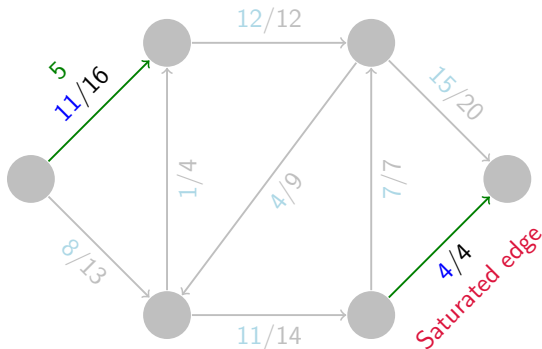


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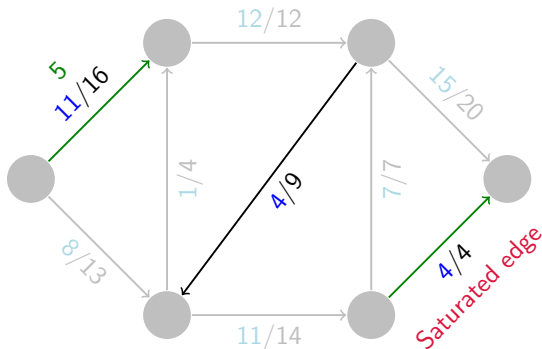


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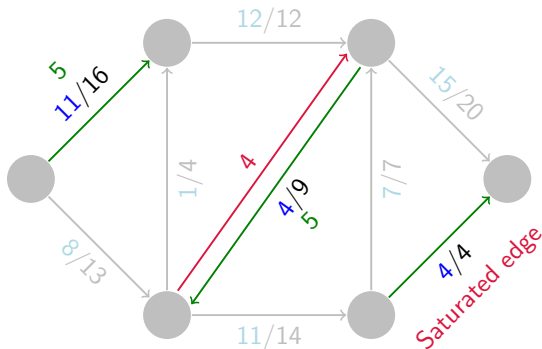


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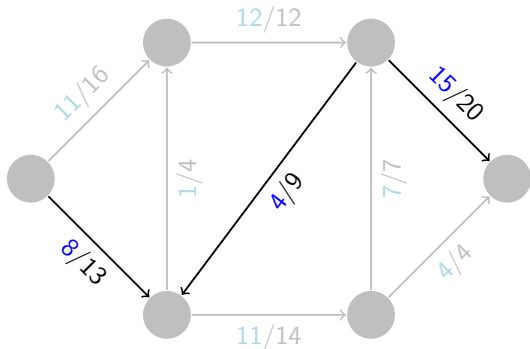


Residual capacity

- What we can still **push** along an edge
- but also what we can **cancel** in the reverse direction
 - to keep it simple : no cancelling towards s or from t (justification later on).



Augmenting path (main idea)

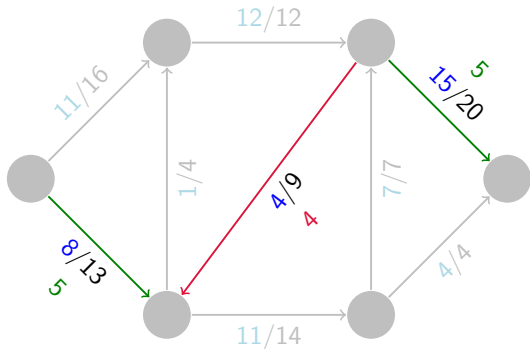


Augmentating path

- « simple path » from s to t with residual capacities
edges taken forward or backward...



Augmenting path (main idea)



Augmentating path

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Ford-Fulkerson method (1962)

Main idea

Iterative algorithm :

→ Augment the flow gradually until it is saturated

Sketch of the algorithm

- 1 Find an augmenting path with residual capacities between s and t by some not yet specified method...
- 2 Augment as much as possible the flow along this path
- 3 Repeat until you cannot augment the flow anymore



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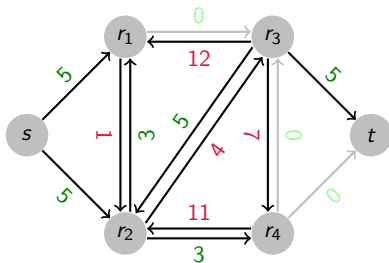
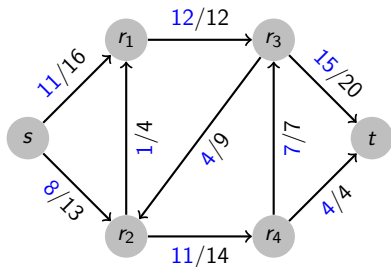
Sketch of the algorithm

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→ How to implement this algorithm ?



Definition of residual graph

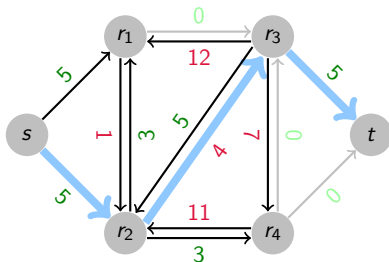
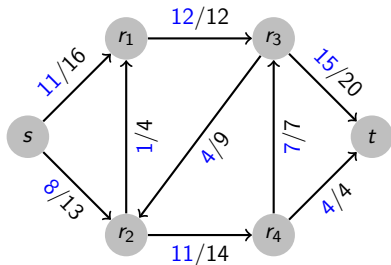


Residual graph

- Graph induced by residual capacities



Augmenting path : example



Augmenting path

An augmenting path is a path between s and t in the residual graph

→ The flow can be augmented by the value of the minimum residual capacity on an augmenting path



Definitions

Residual capacity

The **residual capacity** along (u, v) is the value of supplementary flow that can be sent from u to v , either directly or by cancelling flow in the reverse direction :

$$c_f(u, v) = \begin{cases} c(u, v) - f(u, v) & \text{if } (u, v) \in E \\ f(v, u) & \text{if } (v, u) \in E \\ 0 & \text{else.} \end{cases}$$

Residual graph

The **residual graph** of G induced by f is the graph $G_f = (V, E_f)$ where :

$$E_f = \{(u, v) \in V \times V \mid c_f(u, v) > 0\}.$$



Definitions

Augmentating path

An **augmentating path** in G is a path between s and t in the residual graph of G induced by f .

Residual capacity of a path

The **residual capacity of an augmenting path** p is the maximum value by which we can augment the flow along this p path :

$$c_f(p) = \min\{c_f(u, v) \mid (u, v) \in p\}$$



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While augmenting :

- The flow is modified only along the path under consideration,
- the conservation law is kept valid.

The sum of in-flows is equal to the sum of out-flows.



Ford-Fulkerson method (1962)

General idea

```
def FordFulkerson(G, s, t):
    # initialize Gr with G and f with 0
    Gr, f = ...

    while True:
        # find an augmenting path
        aug_path = search_aug_path(Gr, s, t)
        if not aug_path :
            break

        # compute the residual capacity for this path
        aug_flow = cf_path(Gr, aug_path)

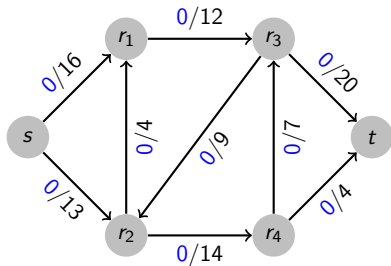
        # update flow and residual graph
        Gr, f = update_flow_graph(Gr, f, aug_path, aug_flow)

    return f
```

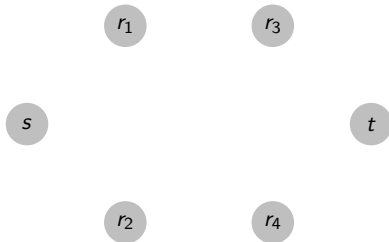


Ford-Fulkerson : demonstration

Flow graph



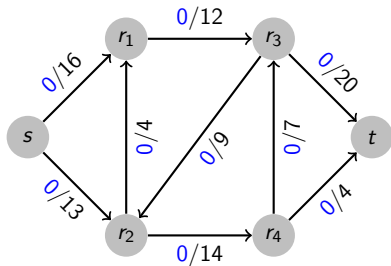
Residual graph



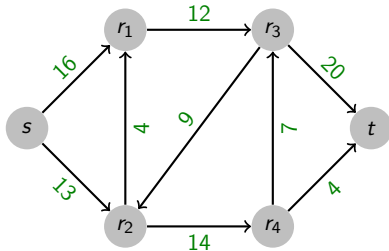


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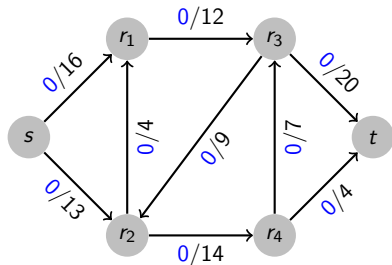
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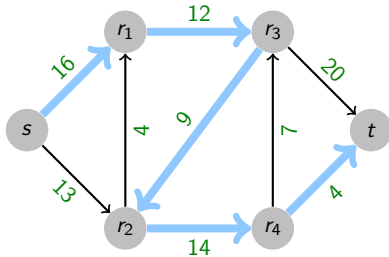


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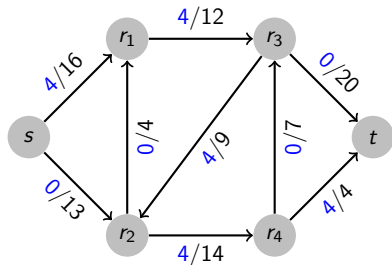
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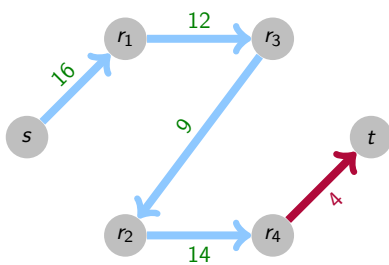


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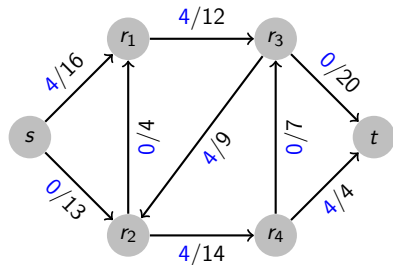
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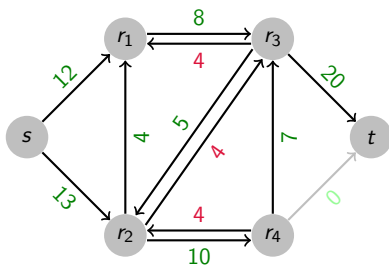


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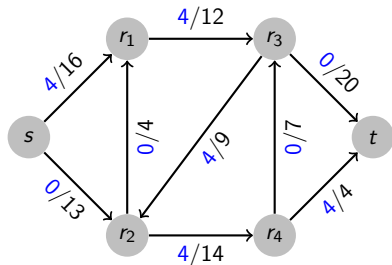
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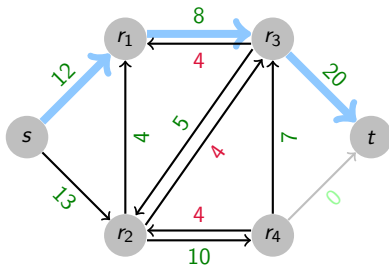


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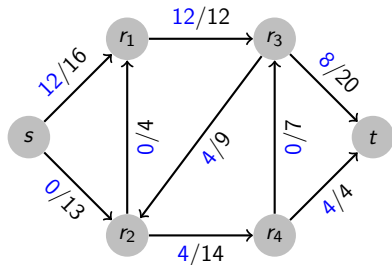
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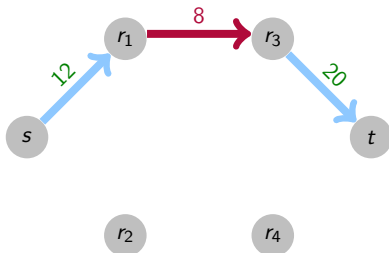


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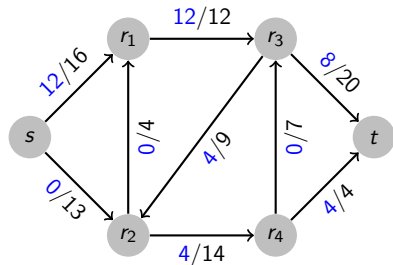
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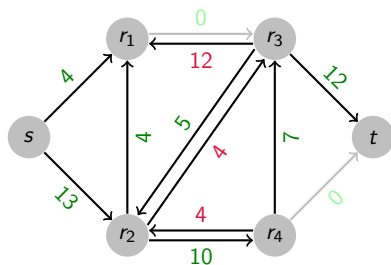


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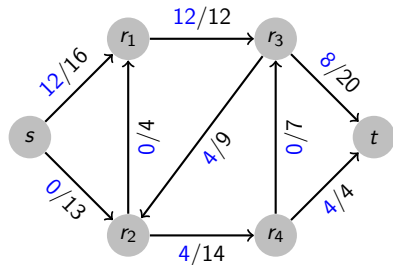
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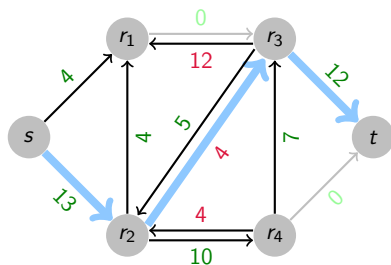


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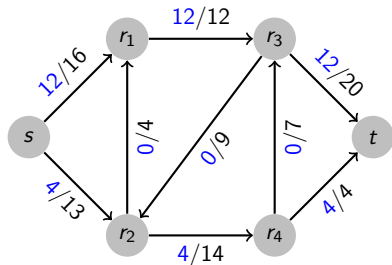
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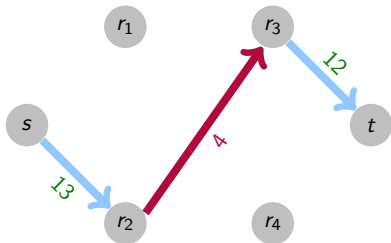


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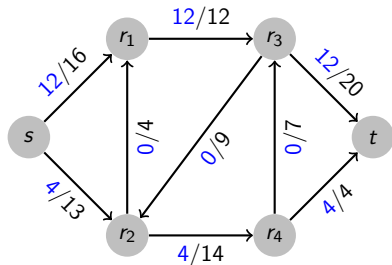
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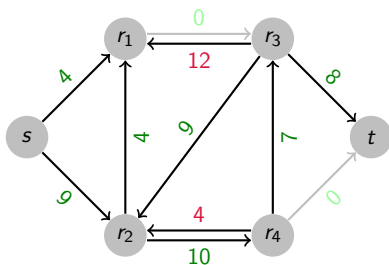


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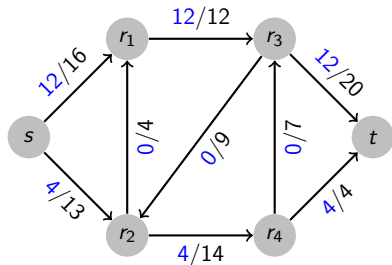
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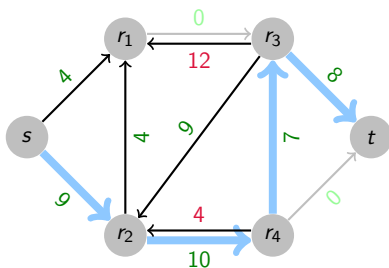


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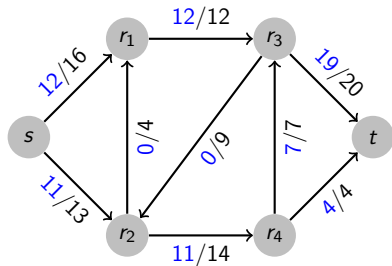
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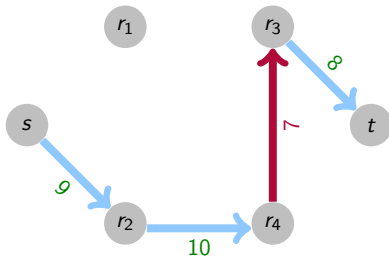


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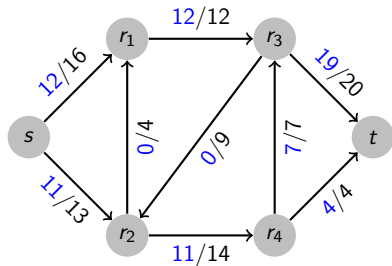
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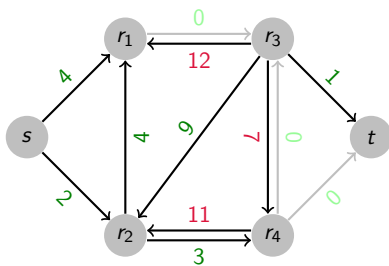


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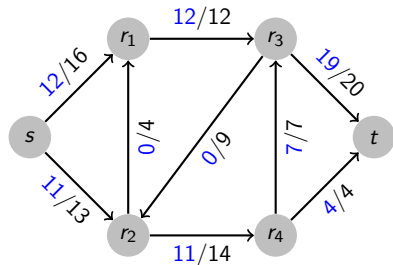
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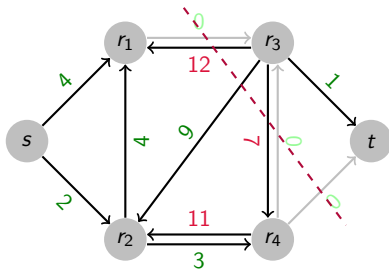


Ford-Fulkerson : demonstration

Flow graph



Residual graph



Termination

The algorithm stops when there is no path between s and t in the residual graph.



Ford-Fulkerson and flow augmentation

Theorem

- Let f be a flow in a flow graph G .
 - Let $c_f(p)$ be the residual capacity of an augmenting path p in the residual graph G_f induced by f on G .
 - The new flow $f' = f + c_f(p)$ computed by adding $c_f(p)$ along p in f is also a flow on G and $|f'| > |f|$
-
- Ford-Fulkerson does actually augment repeatedly the flow,



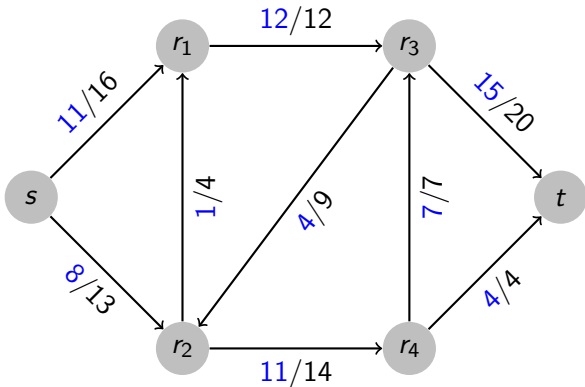
Ford-Fulkerson and flow augmentation

Theorem

- Let f be a flow in a flow graph G .
 - Let $c_f(p)$ be the residual capacity of an augmenting path p in the residual graph G_f induced by f on G .
 - The new flow $f' = f + c_f(p)$ computed by adding $c_f(p)$ along p in f is also a flow on G and $|f'| > |f|$
-
- Ford-Fulkerson does actually augment repeatedly the flow,
 - why does Ford-Fulkerson converge towards the maximum flow?

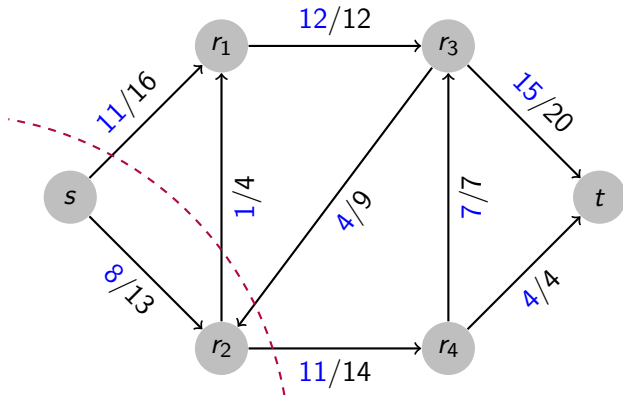


Cut in a flow graph



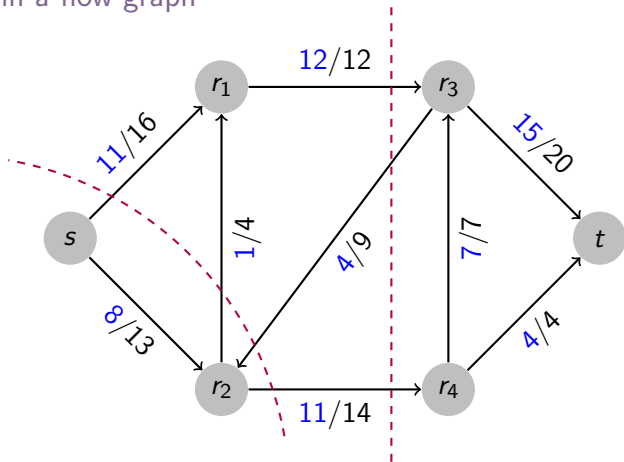


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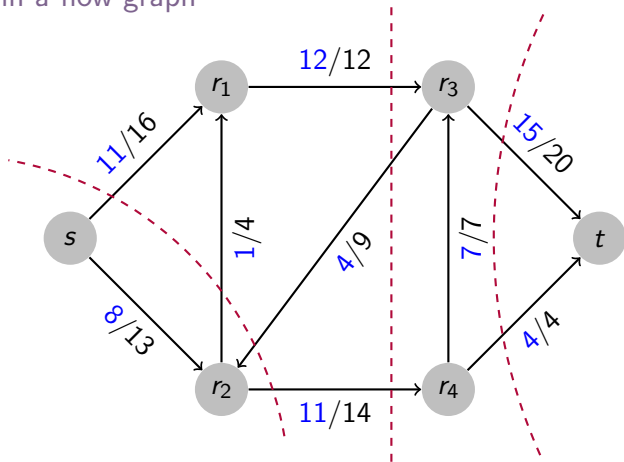


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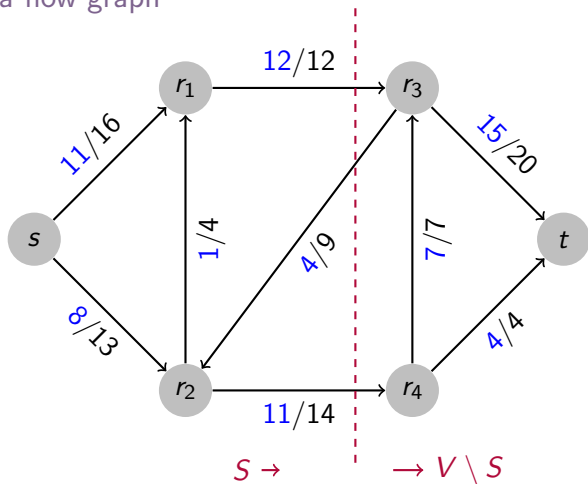


Cut in a flow graph





Cut in a flow graph





Cut in a flow graph

Definition

An s - t cut is a partition of V in S and $T = V \setminus S$ such that $s \in S$ and $t \in T = V \setminus S$.



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The net flow across this cut is

$$f(S, T) = \sum_{u \in S} \sum_{v \in T} f(u, v) - \sum_{u \in T} \sum_{v \in S} f(u, v).$$



How to compute the value of the flow on G ?

Definition and theorem

The value $|f|$ of the flow in G is equal to $f(S, T)$ for any s - t cut.



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→ It can be proved that it is always the same!

Hint : if you move one vertex from S to T , this won't change the flow...



How to compute the value of the flow on G ?

Definition and theorem

The value $|f|$ of the flow in G is equal to $f(S, T)$ for any $s-t$ cut.

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Hint : if you move one vertex from S to T , this won't change the flow...

Two special $s-t$ cuts

- $S = \{s\}$ (value at the source)
- $S = V \setminus \{t\}$ (value at the terminal)



Some observations

The flow value is bounded by any cut capacity :

$$|f| \leq c(S, T)$$



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An arc $(u, v) \in E$ is said to be **saturated** if $f(u, v) = c(u, v)$.

By extension, an s - t cut is **saturated** if $|f| = c(S, T)$.

(The flow is equal to the cut capacity)



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Definition

A **minimum cut** is a cut of minimum capacity among all the cuts.

Corollary : A saturated cut is a minimum cut.



Main theorem : max flow \Leftrightarrow min cut \Leftrightarrow no augmenting path

Theorem

The three propositions below are equivalent :

- 1 The flow $|f|$ between s and t is **maximum**.
- 2 There is **no augmenting path**.
- 3 There exists an **$s-t$ cut** whose capacity is equal to $|f|$.



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Demonstration

- 1 $3 \Rightarrow 1$: cut=flow \Rightarrow max-flow
- 2 $1 \Rightarrow 2$: max-flow \Rightarrow no augmenting path
- 3 $2 \Rightarrow 3$: no augmenting path \Rightarrow cut=flow

▶ skip proof



3 \Rightarrow 1 : min-cut and flow-max

- By flow definition ($\forall e, f(e) \leq c(e)$) and by cut capacity definition (capacities sum), the flow value is bounded by the cut capacity :

$$|f| \leq c(S, T)$$

\rightarrow This holds for all cuts. . .



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- If $c(S, T) = |f|$ (3) then necessarily :
 - $|f|$ is maximum (1)
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- If $c(S, T) = |f|$ (3) then necessarily :
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 - $c(S, T)$ is minimum

We showed :

$$3 \Rightarrow 1$$

but also : 3 \Rightarrow the cut is minimum



1 \Rightarrow 2 : max-flow and no augmenting path

Proof by contraposition

If there exists an augmenting path...

... then we can augment the flow (hence it was not maximum)



1 \Rightarrow 2 : max-flow and no augmenting path

Proof by contraposition

If there exists an augmenting path...

... then we can augment the flow (hence it was not maximum)

By contraposition, max-flow (1) \Rightarrow no augmenting path (2)



2 \Rightarrow 3 : no augmenting path and min-cut

Proof (1956)

Proof given at the same time by Ford and Fulkerson and by Elias, Feinstein and Shannon

Let $|f|$ be the value of a flow with no augmenting path.

Let S be the set of vertices reachable from s by following augmenting paths

- $s \in S$ (by definition) and $t \notin S$
(because there is no augmenting path reaching t)



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- So we have an s - t cut with net flow :

$$f(S, T) = \sum_{u \in S, v \in T} f(u, v) - \sum_{u \in T, v \in S} f(u, v)$$

(def. of the net flow for a cut)



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$$f(S, T) = \sum_{u \in S, v \in T} c(u, v) - \sum_{u \in T, v \in S} f(u, v)$$

(the outgoing arcs are saturated, else we could reach T)



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$$f(S, T) = \sum_{u \in S, v \in T} c(u, v) - \sum_{u \in T, v \in S} 0$$

(The flow coming from T is null, else we could cancel it)



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\Rightarrow flow value = cut capacity





Ford-Fulkerson algorithm in Python

```
def FordFulkerson(G, s, t):
    # initialize Gr and f
    ...

    while True:
        # find an augmenting path
        aug_path = search_aug_path(Gr, s, t)
        if aug_path == None:
            break

        # compute the residual capacity of the path
        aug_flow = cf_path(Gr, aug_path)

        for k in range(len(aug_path)-1):
            u, v = aug_path[k], aug_path[k+1]
            # update flow and residual graph
            # along the augmenting path
            if v in neighbours(G, u) :
                f[u][v] += aug_flow
                cf[u][v], cf[v][u] = c[u][v] - f[u][v], f[u][v]
            else :
                f[v][u] -= aug_flow
                cf[v][u], cf[u][v] = c[v][u] - f[v][u], f[v][u]
```



Searching an augmenting path in Python

```
def search_aug_path(Gr, s, t):  
  
    lnext = [s]  
    parent = {s:None}  
  
    while len(lnext)>0:  
        n = pop_end(lnext) # DFS or pop_begin for BFS  
  
        if n==t:  
            return path(parent, t) # returns the augmenting path  
  
        for v in neighbours(Gr, n):  
            if not v in parent:  
                add_end(v, lnext)  
                parent[v] = n  
  
    return None # no augmenting path
```

N.B. Classical F-F is using DFS, but you are free to choose another method to find an augmenting path. For example, Edmonds and Karp suggest to use BFS.



Complexity and convergence of the Ford-Fulkerson algorithm

Assume that $c : E \rightarrow \mathbb{N}$

- DFS is in $\mathcal{O}(|V| + |E|)$.



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 - depends on the value of the answer $|f|_{max} \in \mathbb{N}$
 - and when $|f|_{max} \gg |V|$, for example : $|f|_{max} \approx 2^{|V|}$!!



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Assume that $c : E \rightarrow \mathbb{R}$?



Complexity and convergence of the Ford-Fulkerson algorithm

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Assume that $c : E \rightarrow \mathbb{R}$

- it may happen that F-F never terminates !
- augmenting paths with smaller and smaller residual capacities
- safe for a computer ! (see implementation exercise in TD3)



Alternatives

Algorithms whose complexity does not depend on $|f|_{\max}$

- **Edmonds-Karp (F-F based on BFS), 1970 :**
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- Dinic (Dinitz), 1970, en $\mathcal{O}(|E| \times |V|^2)$
- Orlin, 2013, in $\mathcal{O}(|E| \times |V|)$ and even in $\mathcal{O}\left(\frac{|V|^2}{\log(|V|)}\right)$ when $|E|$ is in $\mathcal{O}(|V|)$



Plan

- 1 Real-world problem
- 2 Problem modeling
- 3 Ford-Fulkerson
- 4 Flow graphs as a model for other problems**
 - Student residence
 - Week of BDE (Student Office)
- 5 Conclusion



Managing university residences

Context

A university has M residences, the number of students that each residence can host is $m_i, i = 1, \dots, M$.

The university welcomes N students. A student communicates a list of the residences in which he wishes to be accommodated.



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Goal

Suggest an allocation of residences by maximizing the number of accepted students.

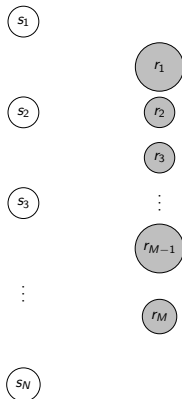


Model construction : flow graph



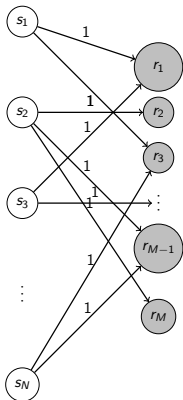
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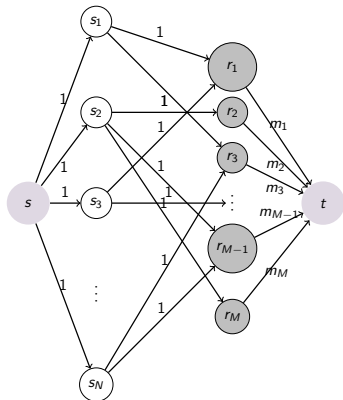
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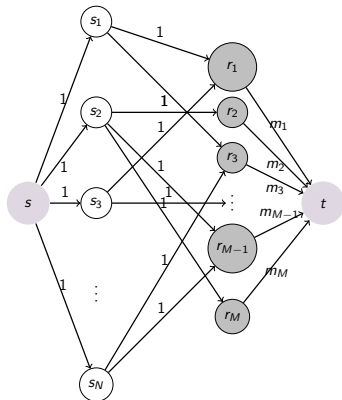
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- 3 add two artificial nodes, s and t and connect them by the following arcs :
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Conclusion

Solving the students housing problem is reduced to finding the max-flow of the above graph.



Week of BDE

Context

During the day, the students of CentraleSupélec go from the student residence (in the morning) to the canteen (at noon), passing through various classrooms.

Problem

The BDE team wants to distribute volunteers on the students' route so that no one can avoid the distribution of leaflets. Depending on the size of the passage areas, it may be necessary to put several volunteers to cover a wide passage.



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Goal

Propose an optimal assignment with the minimum number of volunteers so as not to miss any student.



Model construction :

- 1 A graph whose vertices represent the residence, the classrooms and the canteen. The edges represent the different paths allowing to go directly from one point to another of the campus.



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minimum cut problem

What is the minimum cut in this graph separating s and t ?



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Exercise : it is about a **non-oriented** graph, how to transform it into a flow graph ?



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To keep in mind

- Directed graph : $G = (V, E)$ with capacities $c : E \rightarrow \mathbb{R}^+$
- Main theorem :

max flow \Leftrightarrow min cut \Leftrightarrow no augmenting path

- Ford-Fulkerson algorithm :
 - Finding augmenting paths (free traversal);
 - Complexity within $\mathcal{O}((|V| + |E|) \times |f|_{max})$;
 - When F-F terminates, we obtain the maximum flow (theorem);
 - Edmonds-Karp's variant based on BFS within $\mathcal{O}(|E|^2 \times |V|)$
- Many practical applications :
 - networks of any kind...